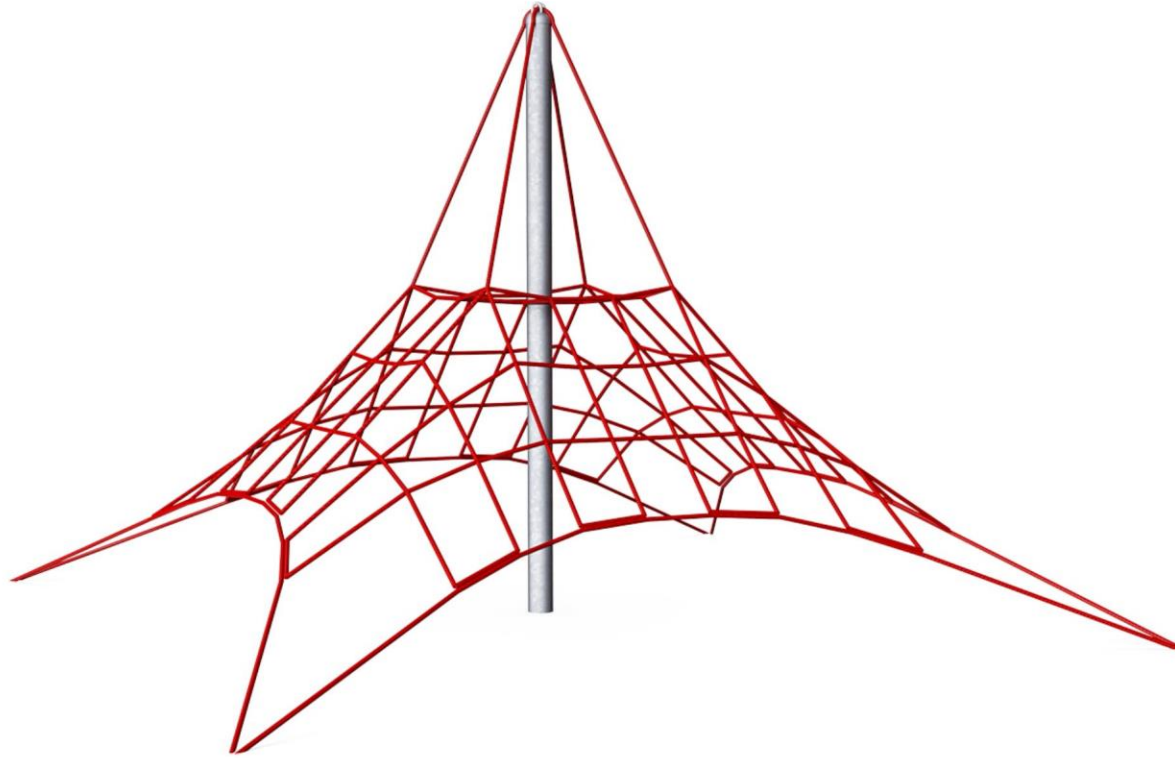
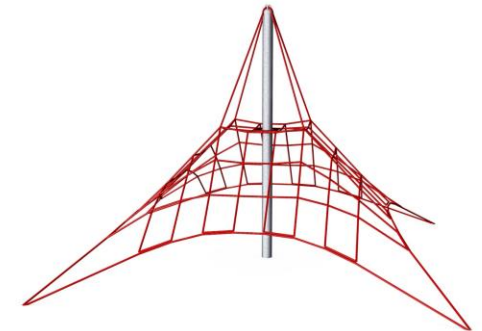
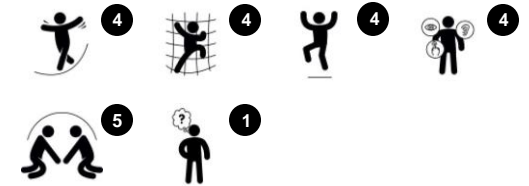


SMALL PLAY NET

COR23401



Item no. COR234011-1101	
General Product Information	
Dimensions LxWxH	18'9"x18'9"x8'6"
Age group	2 - 5
Play capacity (users)	11
Color options	



The Small Play Net provides climbing challenges and rewards from all sides that will attract young, aspiring climbers helping them to train their agility, balance, and coordination, the ABC's of physical fitness, at the youngest ages. The carefully designed ropes respond to movement, which helps children to feel their own movements and the movements of

others, encouraging not only physical fitness but emotional responsiveness. Children enjoy being on a structure that can accommodate many friends, and can nourish the positive feelings that come along with physical activities in the outdoors. This structure will attract children across the age span, because it can be played upon by beginners, but is not easily

mastered, encouraging children to stay and play for longer periods of time, enhancing their fitness experiences.



SMALL PLAY NET

COR23401



Corocord ropes with 19mm diameter or more are special 'Hercules' - type with galvanized six-stranded steel wires. Each strand is tightly wrapped with PES yarn, which is melted onto each individual strand. The ropes are highly wear-and vandalism-resistant and can be replaced at site if needed.



Corocord 'S' clamps are used as universal connections in Corocord products. 8mm stainless steel rods with rounded edges are pressed around the ropes with a special hydraulic press, making them the ideal connector: safe, durable and vandalism-proof, all while allowing the typical movement of rope play structures.



The aluminium swages of the net are double conical with rounded ends and are as small as safety allows. The overall net design aims at keeping metal parts within the net to an absolute minimum, both in size and number, in order to provide the best possible rope climbing experience.



Corocord membranes consist of friction-proof rubberized material of conveyor belt quality with excellent UV resistance. Tested and compliant with REACH requirements for PAH. Embedded is a four-layered armoring made of woven polyester. The armoring and the two surface layers result in a total thickness of 7.5 mm.



In the center of the net is the mast, made of high quality seamless steel. The structure of the mast as an oscillating support is statically favorable and equalizes the oscillations in the net. The masts are hot dip galvanized as standard, with the design option of additional powder coating.



Through the KOMPAN Variant Team, you can choose between additional 7 rope colors and customize your solution. The assortment is a wide span of colors ranking from elegant and expressive black or a natural, neutral hemp color, to a range of attractive and eye-catching signal colors.

Item no. COR234011-1101	
Installation Information	
Max. fall height	4'7"
Safety surfacing area	552 ft ²
Numbers of installers (persons)	2
Total installation time	4.8
Excavation volume	6.45 yd ³
Concrete volume	4.11 yd ³
Footing depth (standard)	3'7"
Shipment weight	417 lbs
Anchoring options	In-ground <input checked="" type="checkbox"/>
Warranty Information	
Corocord Rope	10 years
S-Clamps	10 years
Aluminum clamps	10 years
Membrane	2 years
Spare parts guaranteed	10 years

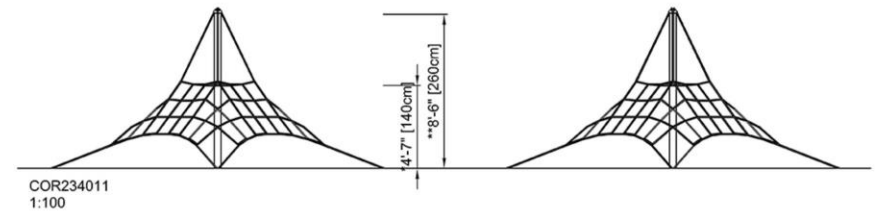
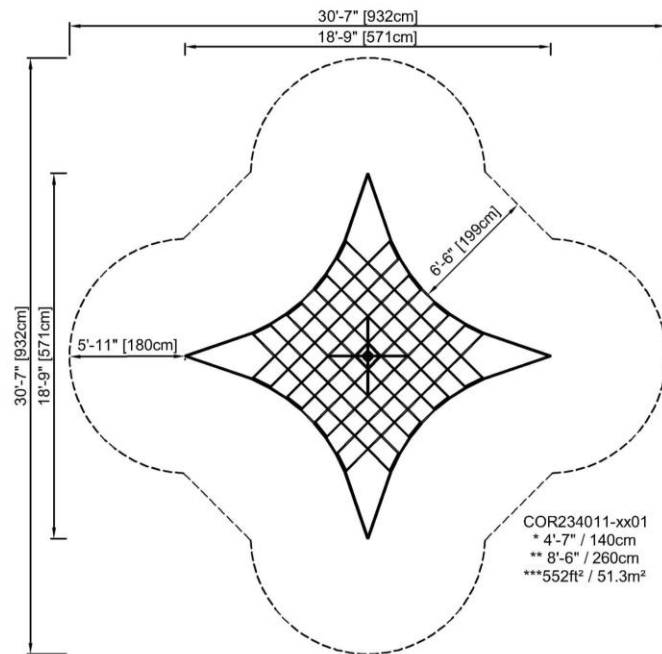
Elevated activities	Accessible elevated activities	Accessible ground level activities	Accessible ground level play types
Present	0	1	1
Required	0	1	1

SMALL PLAY NET

COR23401

* Max fall height | ** Total height | *** Safety surfacing area

* Max fall height | ** Total height



[Click to see 1:100 ratio TOP VIEW](#)

SMALL PLAY NET

COR23401



Bouncy net meshes

Physical: agility, balance and coordination as well as spatial awareness are supported when bouncing, climbing and sitting in the net.

Children use muscle strength of arms, legs and core, and build bone density when jumping down.

Social-Emotional: the bouncing, swaying net appeals to empathy and cooperation.

Cognitive: physical memory, logical thinking, concentration.



Transparency

Social-Emotional: the transparency makes possible cooperation and communication throughout, all important life-skills for children to learn.



Sturdy lower rung

Physical: the stiff bounce of the lower rung supports balance and coordination as well as strengthens bone density when jumping down.

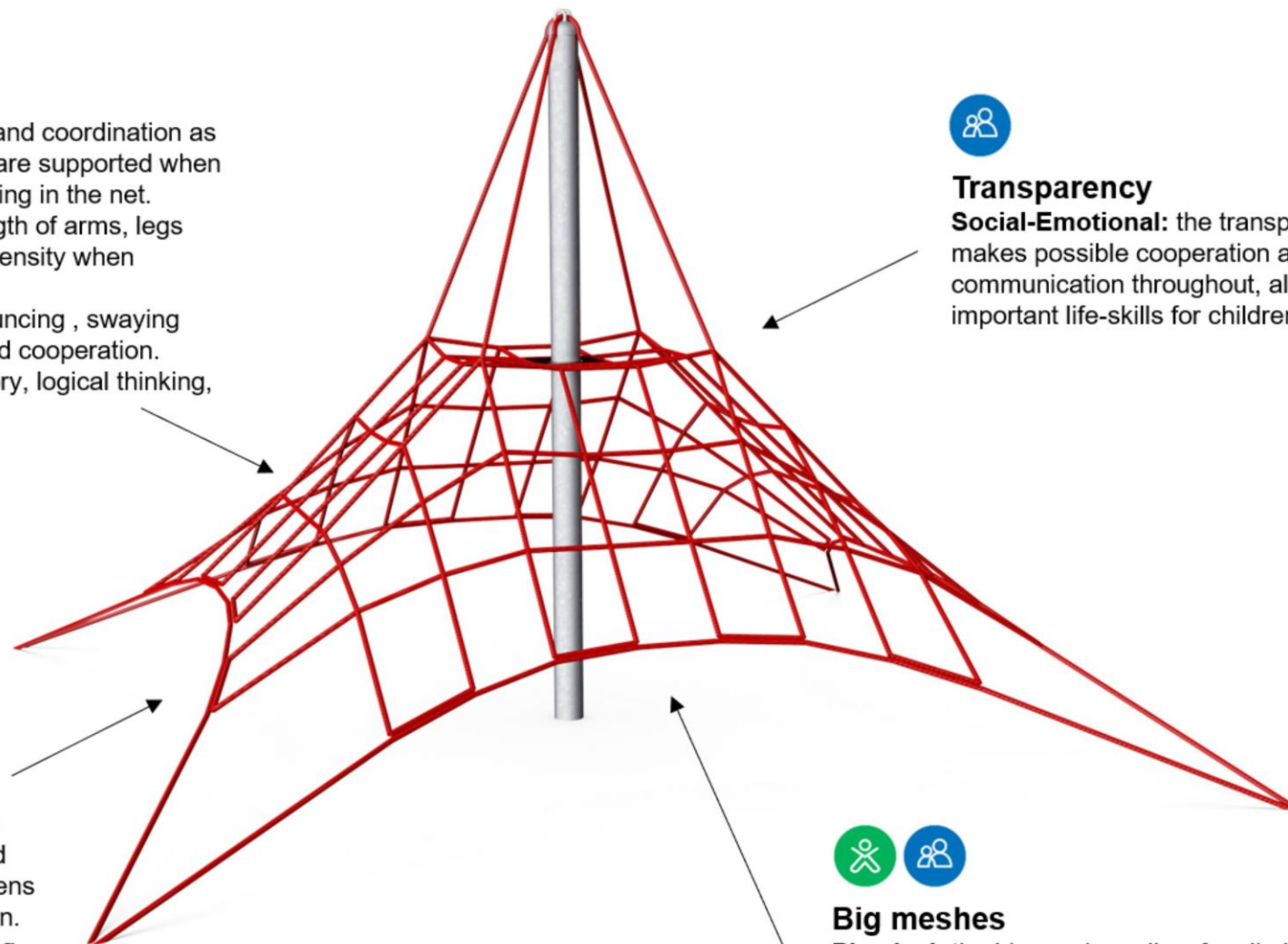
Social-Emotional: great meeting point allowing socializing.



Big meshes

Physical: the big meshes allow for climbing and crawling, supporting proprioception, cross coordination and spatial awareness. Climbing here takes muscle strength, pushing and pulling arms to get upwards.

Social-Emotional: allow more children being seated together, sharing.



SMALL PLAY NET

COR23401



PHYSICAL

Joy of movement:
motor skills, muscle, cardio
and bone density



SOCIAL-EMOTIONAL

Joy of being together:
teamwork, tolerance and
sense of belonging



COGNITIVE

Joy of learning:
curiosity, understanding of causal
relationships and knowledge of the world



CREATIVE

Joy of creating:
co-creation and experimenting
with materials



BALANCE

To balance is to stay upright when walking or standing on a surface that makes this challenging (e.g. a wobbly, inclined, or narrow surface).



HANG IN ARMS

To hang in arms is the act of carrying the body with the hands or arms, possibly to traverse to another platform or play item.



SENSORY

To sense is the act of taking in information with the sensory system: seeing, feeling, hearing or sensing with the body.



BOUNCE

To bounce is the act of bouncing on a responsive, flexible, elastic or tensile surface.



JUMP

To jump is the act of jumping up or down on a hard surface.



SLIDE

To slide is the act of moving fast downwards seated on a slide.



CLIMB

To climb is the act of moving upwards, cross-coordinating arms and legs, on a vertical or inclined surface or net.



PULL

To pull is the act of pulling an item towards you or you towards an item with one or both hands, or possibly using the entire body.



SOCIALIZE

To socialize is the act of meeting, communicating or cooperating in an activity that stimulates and facilitates social interaction.



CONSTRUCT

To construct is the act of creating new patterns, shifting items or materials to new positions or constructing with materials that can be transformed or manipulated.



PUSH

To push is the act of pushing an item away from you with one or both hands, possibly with the entire body.



SPIN

To spin involves a fast, repeated horizontal or vertical turn of the body on a piece of equipment that facilitates the movement.



CRAWL

To crawl is the movement of moving forwards or backwards, cross-coordinating arms and legs, on a horizontal or slightly inclined surface.



ROCK

To rock is the action of rocking back and forth, or sideways, on e.g. a piece of spring equipment.



SWAY

To sway is the movement of swaying back and forth, or around, lying, seated or possibly standing, in a pendulant or circular movement, e.g. on a hammock or on a rope.



DRAMATIC PLAY

Dramatic play is motivated through play items that stage a frame, place or environment for acting out make believe or role play scenarios.



ROTATE

To rotate involves a vertical or horizontal slower paced turn of the body, facilitated by a piece of equipment.



SWING

To swing is the movement of swinging back and forth, or in circular movement, seated, standing or lying, in an unhindered arc.



GLIDE

To glide is the act of moving from one point to another without shifting the feet, in a horizontal or vertical movement, in a seated, lying or standing position, letting gravity do the work.



RULES PLAY

Rules play is motivated through play items that suggest games-with-rules, cooperation and team work, e.g. tic-tac-toe, timers or ball games.



WONDER

To wonder is motivated through play items that make children need and use their logical, abstract or creative thinking skills, as well as their memory.